

Advanced Design System 2011.01

Feburary 2011 DTMB Design Library

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## **DTMB Source Component Palette**

- DTMB BCH Encoder (dtmb)
- DTMB ConvIntrlvCx (dtmb)
- DTMB DFT (dtmb)
- DTMB FrameHead (dtmb)
- DTMB FreqIntrlv (dtmb)
- DTMB LDPC Encoder (dtmb)
- DTMB NR Mapper (dtmb)
- DTMB Scrambler (dtmb)
- DTMB SystemInfo (dtmb)

## DTMB\_BCH\_Encoder



#### **Description:** DTMB BCH encoder **Library:** DTMB, Source Component

#### **Pin Inputs**

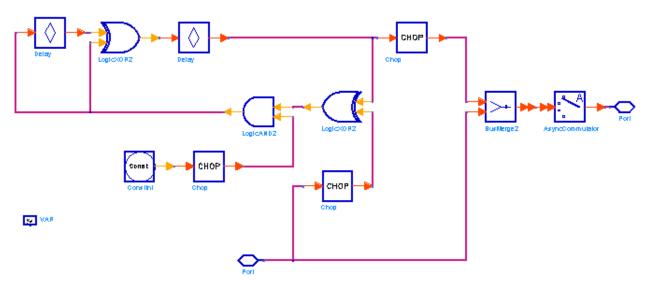
Pin	Name	Description	Signal Type
1	Input	uncoded bits, x^(752-1) first	int

#### **Pin Outputs**

Pin	Name	Description	Signal Type
2	Output	coded bits, x^(762-1) first	int

#### **Notes/Equations**

This model achieves DTMB BCH encoding. This model is a sub-net model and the schematic is shown below



Each firing, the model takes 752 message bits and output 762 coded bits.

BCH(762, 752) is obtained by shortening BCH(1023, 1013) system code. 261 bits 0 are added in front of 752 scrambled information bits to form 1023 bits. After BCH encoding, the first 261 bits 0 are removed leaving 762 encoded bits.

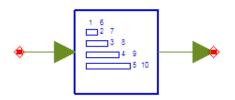
$$G_{BCH}(x) = 1 + x^3 + x^{11}$$

The BCH polynomial is

#### References

1. GB 20600-2006 Framing structure, channel coding and modulation for digital television terrestrial broadcasting system.

## DTMB\_ConvIntrlvCx



**Description:** Convolutional Interleaver **Library:** DTMB, Source Component

#### Parameters

Name	Description	Default	Туре	Range
RegNum	register number	3	int	(0,∞)
RegStep	register length step	2	int	(0,∞)
Direction	interleaving direction: Interleave, Deinterleave	Interleave	enum	
InitialType	initialization value type of registers: Const, RandomEnum, RandomRange	Const	enum	
InitialState	initialization state	(0,0)	complex array	

**Pin Inputs** 

Pin	Name	Description	Signal Type		
1	in	input	complex		
Pin	Pin Outputs				

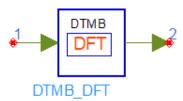
Pin	Name	Description	Signal Type	
2	out	output	complex	
Notes/Equations				

This is a convolutional interleaver and de-interleaver model.

#### References

1. GB 20600-2006 Framing structure, channel coding and modulation for digital television terrestrial broadcasting system.

## DTMB\_DFT



## **Description:** DTMB Discrete Fourier Transformation **Library:** DTMB, Source Component

#### **Parameters**

Name	Description	Default	Туре
FFTSize	FFT size (if FrameBodyMode is set to C_1, it's forced to 1)	3780	int
FrameBodyMode	frame body mode (C=1, SingleCarrier; C=3780, MultiCarrier): C_1, C_3780	C_1	enum
Direction	FFT or Inversed FFT: Inverse, Forward	Forward	enum
DataReorder	if Yes, before IFFT (and after FFT), first half and second half of data shall be exchanged: NO, YES	NO	enum

#### **Pin Inputs**

Pin	Name	Description	Signal Type
1	Input	uncoded bits, the first bit of BCH output first	complex

#### **Pin Outputs**

Pin	Name	Description	Signal Type
2	Output	coded bits, parity bits first	complex

#### **Notes/Equations**

This model achieves DFT for framebody in C=3780 mode. For C=1 mode, This model pass input directly to output.

$$FBody(k) = \frac{1}{C} \sum_{n=0}^{C-1} X(n) e^{j 2\pi n \frac{k}{C}}$$

When Direction is Inverse, IDFT equation is k=0,1,...3779

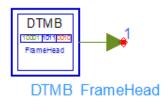
$$X(n) = \sum_{k=0}^{C-1} FBody(k)e^{-j2\pi k\frac{n}{C}}$$

When Direction is Forward, DFT equation is k=0,1,...3779

#### References

1. GB 20600-2006 Framing structure, channel coding and modulation for digital television terrestrial broadcasting system.

## **DTMB\_FrameHead**



**Description:** DTMB Frame Head **Library:** DTMB, Source Component

#### Parameters

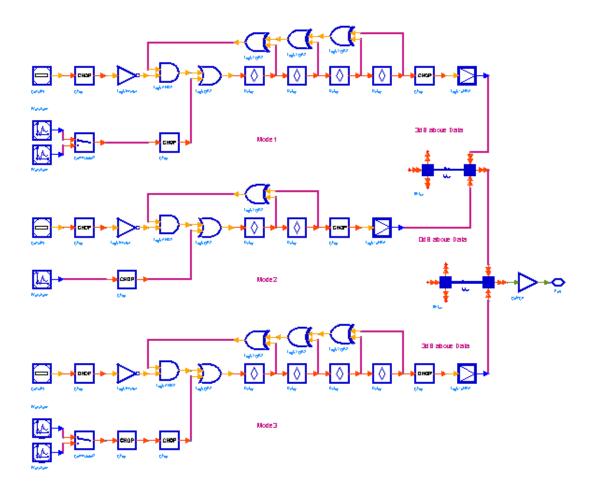
Name	Description	Default	Туре
FrameHeadMode	frame head mode: Head_Mode1, Head_Mode2, Head_Mode3	Head_Mode1	enum
EnableFrameID	enable frame number indicator with different PN phases for PN420 and PN945: NO, YES	NO	enum

#### **Pin Outputs**

Pin	Name	Description	Signal Type
1	out	output	complex

#### **Notes/Equations**

This model is used to generate frame head This is a sub-network model and the schematic is shown in the figure below.



**DTMB\_FrameHead Schematic** 

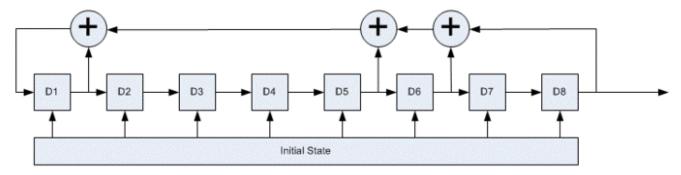
There are three frame head mode type. "0" is mapped to "+1" and "1" is mapped to "-1". The average power of frame head will be 2 time that of frame body for mode 1 (PN420) and mode 2 (PN945).

Frame head mode 1 uses cyclic extended order 8 m sequence generator implemented by a LFSR. The 420 symbols head consists of a 82 symbols pre part, a 255 symbols PN255 sequence and a 83 symbols post part as shown in figure below

82 Pre Symbol	PN255	83 Post Symbol

PN420

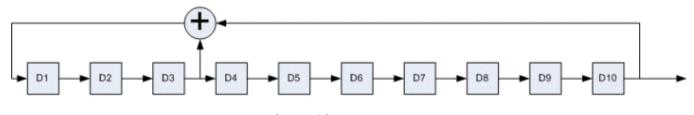
Both the pre part and the post part are cyclic extension of PN255 sequence. There are 225 signal frame in a supper frame. Each frame head uses different initial phase. The LFSR is shown in figure below



The polynomial is  $G_{255}(x) = 1 + x + x^5 + x^6 + x^8$ 

When EnableFrameID is false which means frame ID indication is not needed, the initial phase of each frame head will not change.

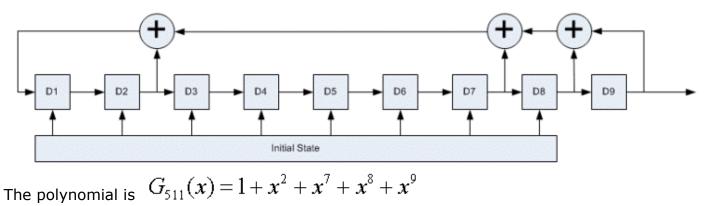
Frame head mode 2 uses the first 595 symbols of an order 10 pseudo random sequence. The LFSR used is shown in figure below. The initial phase is 0000000001 which will be reset in each signal frame.



The polynomial is  $G_{1023}(x) = 1 + x^3 + x^{10}$ There are 216 signal frame in a supper frame. Each frame head use same initial phase.

Frame head mode 3 uses cyclic extended order 9 m sequence generator implemented by a LFSR. The 945 symbols head consists of a 217 symbols pre part, a 511 symbols PN511 sequence and a 217 symbols post part as shown in figure below

Both the pre part and the post part are cyclic extension of PN511 sequence. There are 200 signal frame in a supper frame. Each frame head uses different initial phase. The LFSR is shown in figure below



-511(-7)

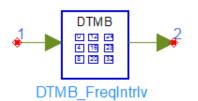
When EnableFrameID is false which means frame ID indication is not needed, the initial phase of each frame head will not change.

The NRZ (Non Return to Zero) PN sequence shall be multiplied with (1+j)/sqrt(2) before concatenating with frame body to form a signal frame.

#### References

1. GB 20600-2006 Framing structure, channel coding and modulation for digital television terrestrial broadcasting system.

## DTMB\_FreqIntrlv



#### **Description:** DTMB Freq Interleaver **Library:** DTMB, Source Component

#### Parameters

Name	Description	Default	Туре
FrameBodyMode	frame body mode (C=1, SingleCarrier; C=3780, MultiCarrier): C_1, C_3780	C_1	enum
Direction	interleaving direction: Interleave, Deinterleave	Interleave	enum

#### **Pin Inputs**

Pin	Name	Description	Signal Type				
1	in	input	complex				
Pin	Pin Outputs						

Pin	Name	Description	Signal Type				
2	out	output	complex				
Not	Notes/Equations						

This model is used to achieve frequency interleave in C=3780 mode. For C=1 mode, data from input is fed to output directly without any permutation.

Each firing, 3780 subcarriers are consumed. After block interleaving, 3780 subcarriers are produced.

There are two steps. Firstly, the first 36 elements are inserted into the following positions,

{0,140,279,419,420,560,699,839,840,980,1119,1259, 1260, 1400, 1539, 1679, 1680, 1820, 1959, 2099, 2100, 2240, 2379, 2519, 2520, 2660, 2799, 2939, 2940, 3080, 3219, 3359, 3360, 3500, 3639, 3779}

and the 3744 data symbols are inserted to the remaining positions in sequence, i.e. 0th data symbol to position 1, 1th data symbol to position 2, ..., 3743th data to position 3778.

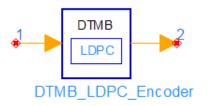
#### Secondly, The 3780 elements are interleaved following

```
for(int i=0;i<3;i++)
for(int j=0;j<3;j++)
for(int k=0;k<3;k++)
for(int l=0;l<2;l++)
for(int m=0;m<2;m++)
for(int n=0;n<5;n++)
for(int n=0;n<5;n++)
for(int o=0;o<7;o++)
            Y[o*540+n*108+m*54+l*27+k*9+j*3+i] = Z[i*1260+j*420+k*140+l*70+m*35+n*7+o];</pre>
```

References

1. GB 20600-2006 Framing structure, channel coding and modulation for digital television terrestrial broadcasting system.

## DTMB\_LDPC\_Encoder



#### **Description:** DTMB LDPC encoder **Library:** DTMB, Source Component

#### **Parameters**

Name	Description	Default	Туре
	FEC code rate (BCH: 752/762, LDPC Erased: 3048/7488, 4572/7488 and 6096/7488): Rate 0.4, Rate 0.6, Rate 0.8	Rate 0.4	enum

#### **Pin Inputs**

Pin	Name	Description	Signal Type
1	Input	uncoded bits, the first bit of BCH output first	int

#### **Pin Outputs**

Pin	Name	Description	Signal Type				
2	Output	coded bits, parity bits first	int				

#### **Notes/Equations**

1. This model encodes the input bits with DTMB LDPC (Low Density Parity-Check) code generation matrix. The code generation matrix is in the form of:

$$\mathbf{G}_{qc} = \begin{bmatrix} \mathbf{G}_{0,0} & \mathbf{G}_{0,1} & \cdots & \mathbf{G}_{0,c-1} & \mathbf{I} & \mathbf{O} & \cdots & \mathbf{O} \\ \mathbf{G}_{1,0} & \mathbf{G}_{1,1} & \cdots & \mathbf{G}_{1,c-1} & \mathbf{O} & \mathbf{I} & \cdots & \mathbf{O} \\ \vdots & \vdots & \mathbf{G}_{i,j} & \vdots & \vdots & \vdots & \ddots & \vdots \\ \mathbf{G}_{k-1,0} & \mathbf{G}_{k-1,1} & \cdots & \mathbf{G}_{k-1,c-1} & \mathbf{O} & \mathbf{O} & \cdots & \mathbf{I} \end{bmatrix}$$

where  $\boldsymbol{G}_{i,i}$  is a bxb identity matrix,  $\boldsymbol{O}$  is a bxb zero matrix,  $\boldsymbol{G}_{i,i}$  is a bxb cyclic matrix,

Advanced Design System 2011.01 - DTMB Design Library  $0 \le i \le k-1$ ,  $0 \le j \le c-1$ . See Reference 1 for the definition of  $\boldsymbol{G}_{i,j}$ .

2. The code parameters are:

FEC Rate	k	с	b	Message length	Codeword length
0.4	24	35	127	3048	7488
0.6	36	23	127	4572	7488
0.8	48	11	127	6096	7488

Assuming message is  $\mathbf{M} = [m(0), m(1), ..., m(k*b-1)]$ , we get parity

P=M**x**G{\_}{\*}<sub>ac</sub>=[p(0), p(1), ..., p(cxb-1)]

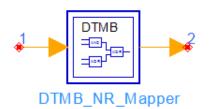
and the codeword generated is

**C** = [p(5), p(6), ..., p(cxb-1), m(0), m(1), ..., m(kxb-1)]

#### References

1. GB 20600-2006 Framing structure, channel coding and modulation for digital television terrestrial broadcasting system.

### DTMB\_NR\_Mapper



**Description:** DTMB NR (Nordstrom Robinson) mapper **Library:** DTMB, Source Component

#### **Parameters**

Name	Description	Default	Туре
ConstellationMode	Constellation mapping mode (type): _4QAM_NR, _4QAM, _16QAM, _64QAM	_4QAM_NR	enum

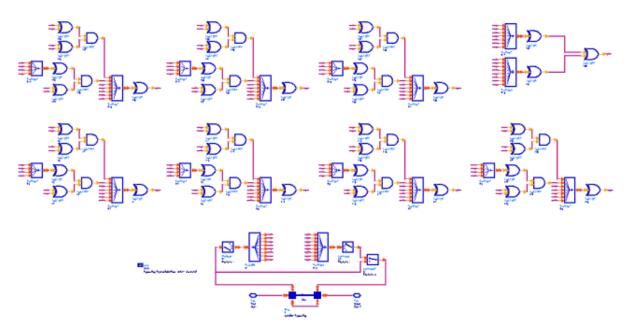
**Pin Inputs** 

Pin	Name	Description	Signal Type		
1	Input	unmapped bits	int		
Pin Outputs					

Pin	Name	Description	Signal Type
2	Output	NR mapped bits	int

**Notes/Equations** 

- 1. This model achieves NR mapping.
- 2. This model is a sub-network model and the schematic is shown below:



3. It mappers 8 input bits (x0-x7) into 16 output bits (x0-x7 y0-y7). y0-y7 are bits generated by the following equations. The add and multiply are modelo 2.

$$y_{0} = x_{7} + x_{6} + x_{0} + x_{1} + x_{3} + (x_{0} + x_{4}) (x_{1} + x_{2} + x_{3} + x_{5}) + (x_{1} + x_{2}) (x_{3} + x_{5})$$

$$y_{1} = x_{7} + x_{0} + x_{1} + x_{2} + x_{4} + (x_{1} + x_{5}) (x_{2} + x_{3} + x_{4} + x_{6}) + (x_{2} + x_{3}) (x_{4} + x_{6})$$

$$y_{2} = x_{7} + x_{1} + x_{2} + x_{3} + x_{5} + (x_{2} + x_{6}) (x_{3} + x_{4} + x_{5} + x_{0}) + (x_{3} + x_{4}) (x_{5} + x_{0})$$

$$y_{3} = x_{7} + x_{2} + x_{3} + x_{4} + x_{6} + (x_{3} + x_{0}) (x_{4} + x_{5} + x_{6} + x_{1}) + (x_{4} + x_{5}) (x_{6} + x_{1})$$

$$y_{4} = x_{7} + x_{3} + x_{4} + x_{5} + x_{0} + (x_{4} + x_{1}) (x_{5} + x_{6} + x_{0} + x_{2}) + (x_{5} + x_{6}) (x_{0} + x_{2})$$

$$y_{5} = x_{7} + x_{4} + x_{5} + x_{6} + x_{1} + (x_{5} + x_{2}) (x_{6} + x_{0} + x_{1} + x_{3}) + (x_{6} + x_{0}) (x_{1} + x_{3})$$

$$y_{6} = x_{7} + x_{5} + x_{6} + x_{0} + x_{2} + (x_{6} + x_{3}) (x_{0} + x_{1} + x_{2} + x_{4}) + (x_{0} + x_{1}) (x_{2} + x_{4})$$

$$y_{7} = x_{0} + x_{1} + x_{2} + x_{3} + x_{4} + x_{5} + x_{6} + x_{7} + y_{{}} \} 0 \{_{{}}_{{}} + y_{1} + y_{2} + y_{3} + y_{{}} + y_{{}} + y_{{}} + y_{{}} + y_{{}} + y_{{}} + y_{{}}$$

#### References

1. GB 20600-2006 Framing structure, channel coding and modulation for digital television terrestrial broadcasting system.

## **DTMB\_Scrambler**



# **Description:** DTMB scrambler for TS bits **Library:** DTMB, Source Component

#### **Parameters**

Name	Description	Default	Туре
	FEC code rate (BCH: 752/762, LDPC Erased: 3048/7488, 4572/7488 and 6096/7488): Rate 0.4, Rate 0.6, Rate 0.8	Rate 0.4	enum
ConstellationMode	Constellation mapping mode (type): _4QAM_NR, _4QAM, _16QAM, _64QAM	_4QAM_NR	enum

#### **Pin Inputs**

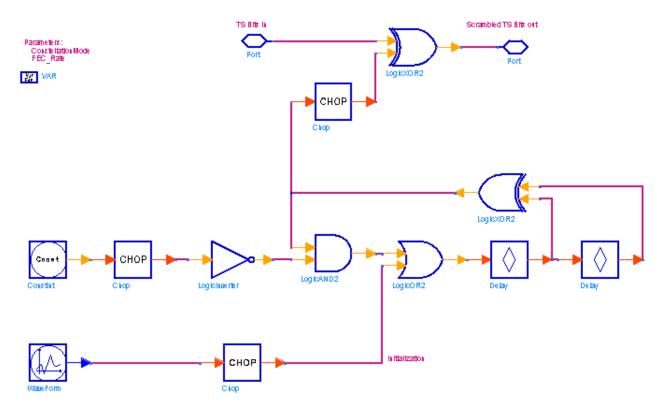
Pin	Name	Description	Signal Type
1	Input	TS bits (MSB of Byte first)	int

#### **Pin Outputs**

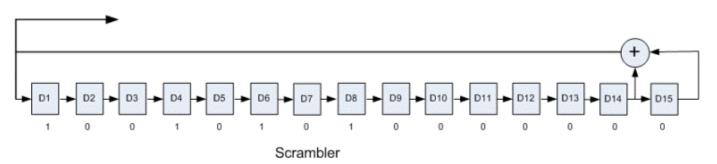
Name	Description	Signal Type
Output		int
		Name         Description           Output         Scrambled TS           bits         Strambled TS

#### **Notes/Equations**

- 1. This model achieves Scrambling.
- 2. This model is a sub-network model and the schematic is shown below:



3. The PN sequence is generated by a LFSR (Linear Feedback Shift Register). The LFSR structure and initial phase are shown below:

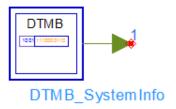


- 4. The polynomial is  $G(x) = 1 + x^{14} + x^{15}$
- 5. The input bits shall be "XOR"ed (modulo 2 add) with the PN sequence generated. The LFSR is reset at the beginning of each signal frame.

#### References

1. GB 20600-2006 Framing structure, channel coding and modulation for digital television terrestrial broadcasting system.

## DTMB\_SystemInfo



#### Parameters

Name	Description	Default	Туре
FEC_Rate	FEC code rate (BCH: 752/762, LDPC Erased: 3048/7488, 4572/7488 and 6096/7488): Rate 0.4, Rate 0.6, Rate 0.8	Rate 0.4	enum
ConstellationMode	Constellation mapping mode (type): _4QAM_NR, _4QAM, _16QAM, _64QAM	_4QAM_NR	enum
InterleaveMode	interleave mode of symbol interleaving (Mode1: B=52, M=240; Mode2: B=52, M=720): Intrlv_Mode1, Intrlv_Mode2	Intrlv_Mode1	enum
FrameHeadMode	frame head mode: Head_Mode1, Head_Mode2, Head_Mode3	Head_Mode1	enum
FrameBodyMode	frame body mode (C=1, SingleCarrier; C=3780, MultiCarrier): C_1, C_3780	C_1	enum

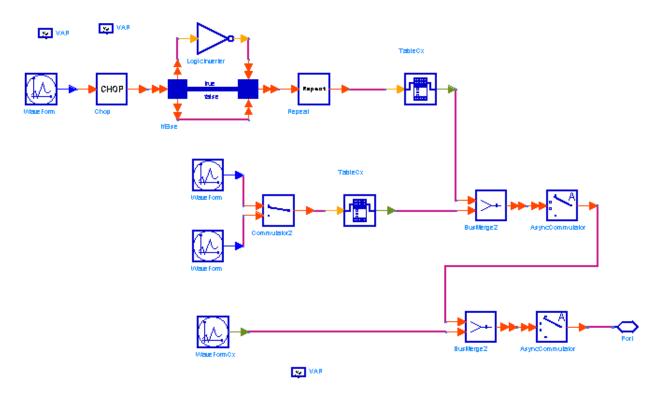
#### **Pin Outputs**

Pin	Name	Description	Signal Type
1	Output	System Info symbols	complex

#### **Notes/Equations**

This model is used to generate system information. System information has two parts. The first one contains 32 bits and the second one contains 4 bits. These 36 bits are mapped to 4QAM whose I is equal with Q.

This model is a sub-network model and the schematic is shown in figure below.



#### DTMB\_SystemInfo Schematic

The 32 bits system information contains mapping mode, FEC coding rate, interleave mode etc which are necessary for modulation and decoding. Below is the table containing 12 system information vectors. The other 12 vectors are not listed here but they are easy to

Advanced Design System 2011.01 - DTMB Design Library get from these 12 vectors by changing "1" to "0" and "0" to "1". The vector got from index 1 vector means "first frame indication for even index supper frame". The vectors got from other 11 vectors have the same meaning with the orignal ones but interleave mode is 2.

index	system information vector	meaning
1	00011110101011100100100010110011	first frame indication for odd index supper frame
3	0111100011001000010111011010101	4 QAM-NR, FEC rate3, interleave mode1
5	01110111110001110010000111011010	4 QAM, FEC rate1, interleave mode1
7	00100010100100100111010010001111	4 QAM, FEC rate2, interleave mode1
9	01001011111110110001110111100110	4 QAM, FEC rate3, interleave mode1
11	00010001101000010100011110111100	16 QAM, FEC rate1, interleave mode1
13	01111000001101110010111000101010	16 QAM, FEC rate2, interleave mode1
15	00101101100111010111101110000000	16 QAM, FEC rate3, interleave mode1
17	01110111001110000010000100100101	32 QAM, FEC rate1, interleave mode1
19	00100010011011010111010001110000	64 QAM, FEC rate1, interleave mode1
21	0100010000010110001001000010110	64 QAM, FEC rate2, interleave mode1
23	00010001010111100100011101000011	64 QAM, FEC rate3, interleave mode1

The 4 bits system information is "0000" for C=1 mode and "1111" for C=3780 mode. The frame body structure is shown in figure below.

FrameIndicator (4 Symbols)	Indicator (Modulation, Rate…) (32 Symbols)	Data (3744 Symbols)
----------------------------	--	---------------------

SystemInfo + Data

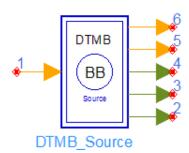
#### References

1. GB 20600-2006 Framing structure, channel coding and modulation for digital television terrestrial broadcasting system.

## **DTMB Source Palette**

- DTMB Source (dtmb)
- DTMB Source RF (dtmb)

### **DTMB\_Source**



## **Description:** DTMB baseband signal source **Library:** DTMB, Source

#### **Parameters**

Name	Description	Default	Туре
FEC_Rate	FEC code rate (BCH: 752/762, LDPC Erased: 3048/7488, 4572/7488 and 6096/7488): Rate 0.4, Rate 0.6, Rate 0.8	Rate 0.4	enum
ConstellationMode	Constellation mapping mode (type): _4QAM_NR, _4QAM, _16QAM, _64QAM	_4QAM_NR	enum
InterleaveMode	interleave mode of symbol interleaving (Mode1: B=52, M=240; Mode2: B=52, M=720): Intrlv_Mode1, Intrlv_Mode2	Intrlv_Mode1	enum
FrameBodyMode	frame body mode (C=1, SingleCarrier; C=3780, MultiCarrier): C_1, C_3780	C_1	enum
FrameHeadMode	frame head mode: Head_Mode1, Head_Mode2, Head_Mode3	Head_Mode1	enum
EnableFrameID	enable frame number indicator with different PN phases for PN420 and PN945: NO, YES	NO	enum
DualPilot	insert dual pilot for C=1 mode, valid only when FrameBodyMode is C_1: NO, YES	NO	enum
OversamplingOption	over sampling ratio (x1 is meaningless): x1, x2, x4, x8, x16, x32	x2	enum

**Pin Inputs** 

Pin	Name	Description	Signal Type
1	TS	Transport Stream in	int
		byte	

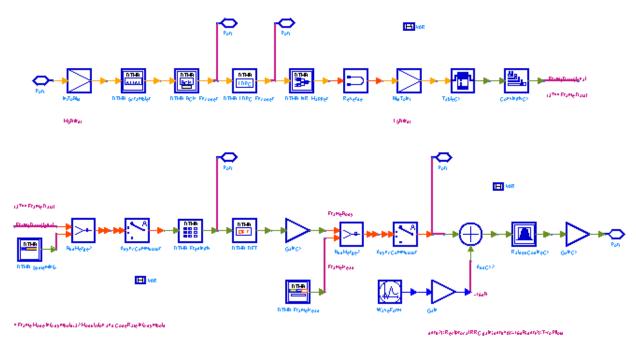
#### **Pin Outputs**

Pin	Name	Description	Signal Type
2	BaseBand	DTMB baseband signal	complex
3	FrmSig	signal after spatial mapping and before IFFT	complex
4	FrmBodySym	frame body symbols	complex
5	BitsAftLDPC	LDPC encoded bits	int
6	BitsAftBCH	BCH encoded bits	int

**Notes/Equations** 

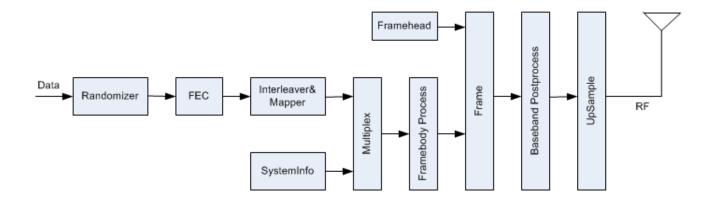
This model is DTMB baseband source.

Advanced Design System 2011.01 - DTMB Design Library This model is a sub-network model and the schematic is shown below.





The transmitter theorem consists several parts as shown below.



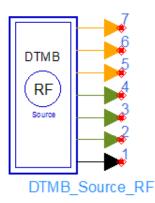
The input data in byte, such as MPEG-2 Transport Stream, are converted to bit sequence and scrambled before passing through channel encoder including BCH and LDPC. Then if ConstellatioinMode is 4QAM\_NR, NR mapping is applied before constellation mapping. Otherwise, the bit sequence shall be mapped to complex constellations directly. Then the data will pass through a convolutional interleaver before merging with system information to form framebody. The framebody will pass a frequency domain interleaver. Then If FrameBodyMode is C=3780, a 3780-point IDFT is applied. Otherwise the framebody will concatenate directly with framehead to form a signal frame. Before passing an RRC (Root Raised Cosine) filter, if FrameBodyMode is C=1, DualPilot will be added onto signal frame.

Please refer to *Baseband Parameters* (dtmb) for parameter details.

#### References

1. GB 20600-2006 Framing structure, channel coding and modulation for digital television terrestrial broadcasting system.

## DTMB\_Source\_RF



**Description:** DTMB RF signal source **Library:** DTMB, Source

**Parameters** 

#### Advanced Design System 2011.01 - DTMB Design Library

Name	Description	Default	Unit	Туре	Range
ROut	output resistance	DefaultROut	Ohm	real	(0,∞)
RTemp	temperature	-273.15	Celsius	real	[- 273.15,∞)
FCarrier	carrier frequency	474 MHz	Hz	real	(0,∞)
Power	output power of modulator	0.01	W	real	[0,∞)
MirrorSpectrum	indication of mirror spectrum about carrier: NO, YES	NO		enum	
GainImbalance	gain imbalance in dB Q channel relative to I channel	0.0		real	(-∞,∞)
PhaseImbalance	Phase imbalance in degrees, Q channel relative to I channel	0.0		real	(-∞,∞)
I_OriginOffset	I origin offset in percent with repect to output rms voltage	0.0		real	(-∞,∞)
Q_OriginOffset	Q origin offset in percent with repect to output rms voltage	0.0		real	(-∞,∞)
IQ_Rotation	IQ rotation in degrees	0.0		real	(-∞,∞)
DataPattern	data pattern: PN9, PN15, FIX4, _4_1_4_0, _8_1_8_0, _16_1_16_0, _32_1_32_0, _64_1_64_0	PN9		enum	
FEC_Rate	FEC code rate (BCH: 752/762, LDPC Erased: 3048/7488, 4572/7488 and 6096/7488): Rate 0.4, Rate 0.6, Rate 0.8	Rate 0.4		enum	
ConstellationMode	Constellation mapping mode (type): _4QAM_NR, _4QAM, _16QAM, _64QAM	_4QAM_NR		enum	
InterleaveMode	interleave mode of symbol interleaving (Mode1: B=52, M=240; Mode2: B=52, M=720): Intrlv_Mode1, Intrlv_Mode2	Intrlv_Mode1		enum	
FrameBodyMode	frame body mode (C=1, SingleCarrier; C=3780, MultiCarrier): C_1, C_3780	C_1		enum	
FrameHeadMode	frame head mode: Head_Mode1, Head_Mode2, Head_Mode3	Head_Mode1		enum	
EnableFrameID	enable frame number indicator with different PN phases for PN420 and PN945: NO, YES	NO		enum	
DualPilot	insert dual pilot for C=1 mode, valid only when FrameBodyMode is C_1: NO, YES	NO		enum	
SymbolRate	symbol rate (before applying RRC filtering)	7.56 MHz	Hz	real	(0,∞)
OversamplingOption	over sampling ratio (x1 is meaningless): x1, x2, x4, x8, x16, x32	x2		enum	

#### **Pin Outputs**

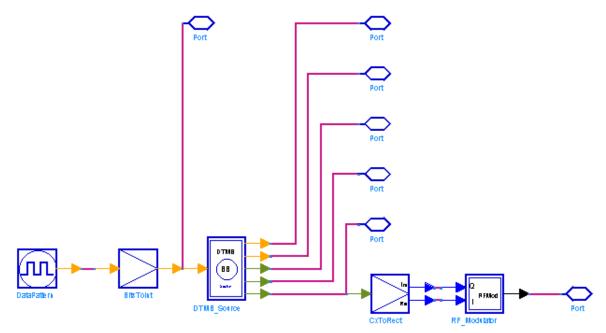
Pin	Name	Description	Signal Type
1	RF	DTMB RF signal	timed
2	BaseBand	DTMB baseband signal	complex
3	FrmSig	signal after spatial mapping and before IFFT	complex
4	FrmBodySym	frame body symbols	complex
5	BitsAftLDPC	LDPC encoded bits	int
6	BitsAftBCH	BCH encoded bits	int
7	TSBytes	original Transport Stream bytes	int

#### **Notes/Equations**

This model is used to generate DTMB (see <u>DTMB\_Spec</u>) RF signal source .

Advanced Design System 2011.01 - DTMB Design Library

This model is a sub-network model and the schematic is shown below.



#### DTMB\_RF\_Source Schematic

#### Parameter details:

(RF parameters)

**ROut**: source resistance. To get expected output power as parameter <u>Power</u>, one should set Rout the same as the input resistance of connected payload.

**RTemp**: resistance temperature.

**FCarrier**: the centre frequency of output signal.

**Power** : expected output power on payload.

**MirrorSpectrum**: indication of mirror spectrum about carrier. If YES, quadrature component of output signal shall be mirrored (by multiplying -1).

**GainImbalance**: gain imbalance in dB Q channel relative to I channel. If not zero, the output power shall not be the expected value.

**PhaseImbalance**: Phase imbalance in degrees, Q channel relative to I channel.

**I\_OriginOffset**: I origin offset in percent with repect to output rms voltage.

**Q\_OriginOffset**: Q origin offset in percent with repect to output rms voltage.

**IQ\_Rotation**: IQ rotation, in degrees.

(Baseband parameters)

Advanced Design System 2011.01 - DTMB Design Library **DataPattern**: data pattern.

**FEC\_Rate**: FEC code rate. BCH rate is: 752/762. (Erased) LDPC rate is: 3048/7488, 4572/7488 and 6096/7488. The overall code rate is about: 0.4, 0.6 and 0.8.

**ConstellationMode**: Constellation mapping mode. There are 4 mapping mode: 4QAM NR, 4QAM, 16QAM and 64QAM.

**InterleaveMode**: interleave mode of symbol interleaving. For Mode1, B=52, M=240; For Mode2, B=52, M=720.

**FrameBodyMode**: frame body mode. C=1, SingleCarrier; C=3780, MultiCarrier.

**FrameHeadMode**: frame head mode. For mode 1, frame head length is 420 modulated symbols. For mode 2, 595 symbols. For mode 3, 945 symbols.

**EnableFrameID**: enable frame number indicator with different PN phases for PN420 and PN945. Invalid for PN595.

**DualPilot**: insert dual pilot for C=1 mode, valid only when FrameBodyMode is C\_1. The dual pilot power is -16 dB of the frame body power, measured at output of the RRC filter.

**SymbolRate**: data symbol rate (before applying RRC filtering).

**OversamplingOption**: over sampling ratio (x1 result in non RRC filtered signal). x1, x2 and x4 means the signal has 1, 2 and 4 RRC samples per data symbol.

#### References

1. GB 20600-2006 Framing structure, channel coding and modulation for digital television terrestrial broadcasting system.